Package 'tutorial.helpers'

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Title Helper Functions for Creating Tutorials

Version 0.5.0

Description Helper functions for creating, editing, and testing tutorials created with the 'learnr' package. Provides a simple method for allowing students to download their answers to tutorial questions. For examples of its use, see the 'r4ds.tutorials' package.

```
Depends R (>= 4.1.0)
License MIT + file LICENSE
Encoding UTF-8
RoxygenNote 7.3.2
VignetteBuilder quarto
Suggests knitr, quarto, remotes, roxygen2, rsconnect, testthat (>=
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Imports dplyr, jsonlite, learnr, mime, purrr, readr, rmarkdown,
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```

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check_current_tutorial

Check current tutorial

Description

An add-in for formatting tutorials.

Uses format_tutorial() to format the tutorial Rmd open in the current editor

Usage

check_current_tutorial()

check_tutorial_defaults

Confirm that a tutorial has the recommended components

Description

There are three code components: the use of a copy-code button, an information request, and a download page. It is tricky to know where to store the "truth" of what these components should look like. For now, the truth is defined as the skeleton. Rmd which defines the template for creating a new tutorial.

All tutorials should also have library(learnr) and library(tutorial.helpers), both of which exist in the skeleton

Usage

```
check_tutorial_defaults(tutorial_paths)
```

Arguments

tutorial_paths Character vector of the paths to the tutorials to be examined.

Value

No return value, called for side effects.

Examples

```
check_tutorial_defaults(tutorial_paths = return_tutorial_paths("tutorial.helpers"))
```

determine_code_chunk_name

Determine the code chunk name of a new exercise in a tutorial.

Description

Determine the code chunk name of a new exercise in a tutorial.

Usage

```
determine_code_chunk_name(file_path = NULL)
```

Arguments

file_path Character string of the file path to the tutorial

Value

The section id of the exercise based on its section

format_tutorial

determine_exercise_number

Finds the number of the next exercise in a tutorial

Description

Finds the number of the next exercise in a tutorial

Usage

```
determine_exercise_number(file_path = NULL)
```

Arguments

file_path

Character string of the file path to the tutorial

Value

The next exercise number based on the file argument or the active document.

ensure_quarto

Check Quarto Availability

Description

This function ensures quarto is available if needed for rendering.

Usage

```
ensure_quarto()
```

format_tutorial

Format RMarkdown tutorial code chunks

Description

This function processes an R Markdown tutorial file to standardize code chunk labels based on section names and exercise numbers. It also renumbers exercises sequentially within each section.

```
format_tutorial(file_path)
```

Arguments

file_path Character string. Path to the R Markdown file to process.

Details

The function applies the following formatting rules:

- Exercises are renumbered sequentially within each section
- Code chunks are relabeled according to the pattern: section-name-exercise-number
- Chunks with eval = FALSE receive a -hint-N suffix
- Chunks with include = FALSE receive a -test suffix
- Chunks with label "setup" are not modified
- Chunks with the "file" option are not modified
- · Unlabeled chunks without key options are not modified
- All formatted chunks preserve their original options
- Content between quadruple backticks () is preserved untouched

Value

Character string containing the formatted R Markdown content.

Examples

```
## Not run:
# Format a tutorial file
new_content <- format_tutorial("path/to/tutorial.Rmd")
# Write the formatted content to a file
writeLines(new_content, "path/to/formatted_tutorial.Rmd")
## End(Not run)</pre>
```

Description

Grabs information from the learnr session environment, not directly from the session object itself. Since we are using the session environment, we currently don't (?) have a way to save the environment and hence can't test this function.

```
get_submissions_from_learnr_session(sess)
```

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Arguments

sess

session object from shiny with learnr

Value

a list which includes the exercise submissions of tutorial

knit_tutorials

Knit a set of tutorials

Description

We define "testing" a tutorial as (successfully) running render() on it. This function renders all the tutorials provided in tutorial_paths. There is no check to see if the rendered file looks OK. If a tutorial fails to render, then (we assume!) an error will be generated which will then filter up to our testing rig.

Usage

```
knit_tutorials(tutorial_paths)
```

Arguments

tutorial_paths Character vector of the paths to the tutorials to be knitted.

Value

No return value, called for side effects.

Examples

```
knit_tutorials(tutorial_paths = return_tutorial_paths("tutorial.helpers"))
```

make_exercise

Add a tutorial code exercise or question to the active document

Description

When writing tutorials, it is handy to be able to insert the skeleton for a new code exercise or question. We bind make_exercise() and friends as an RStudio add-in to provide this functionality. Note that the function determines the correct exercise number to use and also adds appropriate code chunk names, based on the exercise number and section title.

process_submissions 7

Usage

```
make_exercise(type = "code", file_path = NULL)
make_no_answer()
make_yes_answer()
```

Arguments

type Character of question type. Must be one of "code", "no-answer", or "yes-

answer".

file_path Character path to a file. If NULL, the RStudio active document is used, which

is the default behavior. An actual file path is used for testing.

Details

It appears that the RStudio addins must have function names only as the Binding value. In other words, you can't have make_exercise(type = 'no-answer') as the value. So, we need two extra functions — make_no_answer() and make_yes_answer() —which just call make_exercise() while passing in the correct argument.

Value

Exercise skeleton corresponding to the type argument.

Description

This function processes submissions from a directory containing HTML/XML files. It extracts tables from the files, filters them based on a pattern and key variables, and returns either a summary tibble or a combined tibble with all the data.

```
process_submissions(
  path,
  pattern = ".",
  return_value = "Summary",
  key_vars = NULL,
  verbose = 0,
  keep_file_name = NULL
)
```

return_tutorial_paths

Arguments

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path The path to the directory containing the HTML/XML files.

pattern The pattern to match against the file names (default: ".").

return_value The type of value to return. Allowed values are "Summary" (default) or "All". key_vars A character vector of key variables to extract from the "id" column (default:

NULL).

verbose An integer specifying the verbosity level. 0: no messages, 1: file count mes-

sages, 2: some detailed messages about files, 3: detailed messages including all

file problems (default: 0).

keep_file_name Specifies whether to keep the file name in the summary tibble. Allowed val-

ues are NULL (default), "All" (keep entire file name), "Space" (keep up to first space), or "Underscore" (keep up to first underscore). Only used when

return_value is "Summary".

Value

If return_value is "Summary", returns a tibble with one row for each file, columns corresponding to the key_vars, and an additional "answers" column indicating the number of rows in each tibble. If return_value is "All", returns a tibble with all the data combined from all the files.

Examples

```
## Not run:
# Process submissions with default settings
process_submissions("path/to/directory")

# Process submissions with a specific pattern and key variables
process_submissions("path/to/directory", pattern = "^submission", key_vars = c("name", "email"))

# Process submissions and return all data
process_submissions("path/to/directory", return_value = "All")

# Process submissions with verbose output (level 3)
process_submissions("path/to/directory", verbose = 3)

# Process submissions and keep the entire file name in the summary tibble
process_submissions("path/to/directory", return_value = "Summary", keep_file_name = "All")

## End(Not run)
```

return_tutorial_paths Return all the paths to the tutorials in a package

Description

Takes a package name and returns a character vector of all the paths to tutorials in the installed package. Assumes that every Rmd file in inst/tutorials/*/ is a tutorial, which should be true.

```
set_binary_only_in_r_profile
```

Usage

```
return_tutorial_paths(package)
```

Arguments

package

Character vector of the package name to be tested.

Value

Character vector of the full paths to all installed tutorials in package.

Examples

```
return_tutorial_paths('learnr')
```

Description

This functions sets the pkgType global option to "binary" in your .Rprofile. New R users, especially those on Windows, should never install from source. Doing so fails too often, and too confusingly. It also sets the value for this R session. So, you do not need to either restart R nor source the .Rprofile by hand.

You can examine your .Rprofile to confirm this change with usethis::edit_r_profile()

Usage

```
set_binary_only_in_r_profile()
```

Value

No return value, called for side effects.

10 set_positron_settings

Description

Locates or creates the Positron settings.json file on Windows or macOS, then updates those settings based on the provided configuration list. Users can specify settings like RStudio keyboard shortcuts. The function can also optionally configure binary package preferences in the .Rprofile.

Usage

```
set_positron_settings(
  home_dir = path.expand("~"),
  set.binary = TRUE,
  positron_settings = list()
)
```

Arguments

home_dir

Optional character string specifying the base directory to use as the user's home directory. Defaults to path.expand("~"). Useful for testing or custom setups.

set.binary

Logical, defaults to TRUE. If TRUE, runs set_binary_only_in_r_profile() after applying settings to configure binary options in the R profile.

positron_settings

List of settings to apply. Can be structured as a list of lists where each sub-list contains a setting name and value (e.g., list(list("rstudio.keymap.enable", TRUE))), or as a named list (e.g., list("rstudio.keymap.enable" = TRUE)). Defaults to an empty list, which means no settings will be changed.

Details

This function uses the jsonlite package to handle JSON operations and creates the necessary directory structure if it doesn't exist. It is designed to work cross-platform by detecting the operating system and constructing the appropriate file path to Positron's user settings. The function applies the settings provided in the positron_settings parameter. By default, no settings are changed unless explicitly specified.

Value

Invisible NULL. The function's purpose is its side effect: modifying or creating the settings.json file. It also prints messages to the console indicating actions taken.

Examples

```
## Not run:
    # Apply no settings changes, but ensure settings.json exists
    set_positron_settings()
```

set_rstudio_settings 11

```
# Enable RStudio keyboard shortcuts using list of lists structure
 set_positron_settings(
   positron_settings = list(list("rstudio.keymap.enable", TRUE))
 )
 # Enable RStudio keyboard shortcuts using named list structure
 set_positron_settings(
   positron_settings = list("rstudio.keymap.enable" = TRUE)
 # Apply multiple settings using named list
 set_positron_settings(
   positron_settings = list(
     "rstudio.keymap.enable" = TRUE,
      "editor.wordWrap" = "on"
   )
 )
 # Apply settings with a custom home directory and disable binary setting
 set_positron_settings(
   home_dir = tempdir(),
   set.binary = FALSE,
   positron_settings = list("rstudio.keymap.enable" = TRUE)
## End(Not run)
```

Description

This function changes RStudio settings in order to make learning easier for new users. These settings are stored in: ~/.config/rstudio/rstudio-prefs.json. The most important changes are save_workspace to "never", load_workspace to FALSE, and "insert_native_pipe_operator" to TRUE. All those changes are good for any user, new or old.

We also change rmd_viewer_type to "pane", show_hidden_files to TRUE, rmd_chunk_output_inline to FALSE, source_with_echo to TRUE, and packages_pane_enabled to FALSE. These settings make RStudio less confusing to new users. The rmd_viewer_type setting is especially useful to students copy/pasting from the Console/Terminal to a tutorial.

The last two changes are setting both rainbow_parentheses and syntax_color_console to TRUE. We *think* that these settings make coding errors less likely.

```
set_rstudio_settings(set.binary = TRUE)
```

show_file

Arguments

set.binary Logical, set to TRUE, which indicates whether or not set_binary_only_in_r_profile()

should be run at the end.

Value

No return value, called for side effects.

show_file	Display the contents of a text file that match a pattern	

Description

This function reads the contents of a text file and either prints the specified range of rows that match a given regular expression pattern or prints the code lines within R code chunks. If start is a negative number, it prints the last abs(start) lines, ignoring missing lines at the end of the file.

Usage

```
show_file(path, start = 1, end = NULL, pattern = NULL, chunk = "None")
```

Arguments

path	A character vector representing the path to the text file.
start	An integer specifying the starting row number (inclusive) to consider. Default is 1. If negative, it represents the number of lines to print from the end of the file.
end	An integer specifying the ending row number (inclusive) to consider. Default is the last row.
pattern	A regular expression pattern to match against each row. Default is NULL (no pattern matching).
chunk	A character string indicating whether to print code lines within R code chunks. Possible values are "None" (default), "All" (print all code chunks), or "Last" (print only the last code chunk).

Value

The function prints the contents of the specified range of rows that match the pattern (if provided) or the code lines within R code chunks (if chunk is TRUE) to the console. If no rows match the pattern, nothing is printed. If start is negative, the function prints the last abs(start) lines, ignoring missing lines at the end of the file.

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Examples

```
## Not run:
# Display all rows of a text file
show_file("path/to/your/file.txt")

# Display rows 5 to 10 of a text file
show_file("path/to/your/file.txt", start = 5, end = 10)

# Display all rows of a text file that contain the word "example"
show_file("path/to/your/file.txt", pattern = "example")

# Print code lines within R code chunks
show_file("path/to/your/file.txt", chunk = TRUE)

# Display the last 5 lines of a text file, ignoring missing lines at the end
show_file("path/to/your/file.txt", start = -5)

## End(Not run)
```

submission_server

Tutorial submission functions

Description

The following function was modified from Colin Rundel's learnrhash package, available at https://github.com/rundel/learnrha Note that when including these functions in a learnr Rmd document it is necessary that the server function, submission_server(), be included in an R chunk where context="server".

Usage

```
submission_server()
submission_ui
```

Format

An object of class shiny. tag of length 3.

Value

No return value, called for side effects.

An object of class shiny.tag.

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Examples

```
if(interactive()){
   submission_server()
}
if(interactive()){
   submision_ui
}
```

write_answers

Write tutorial answers to file

Description

Take a tutorial session, extract out all the submitted answers, and write out an html file with all of those answers.

Usage

```
write_answers(file, session, is_test = FALSE)
```

Arguments

file Location to render answers to. Output file type determined by file suffix. Only

"html" is acceptable.

session Session object from Shiny with learnr.

is_test TRUE/FALSE depending on whether or not we are just testing the function. De-

fault is TRUE.

Details

We only keep track of the questions/exercises that the student has completed. The other obvious approach is to keep all the questions/exercises and leave unanswered ones as NA. Not sure if that approach is better, or even possible.

Examples

```
if(interactive()){
  write_answers("getting-started_answers.html", sess)
}
```

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